



INDONESIA

Kristina Wahyu M - Julius A George

Event Mixed APBF 2021

Category Strong Club - Blue

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Mod PRECISION; Strong 1♣ (ART RESP); 1♦=Can be 1 (SPL Honour)if 15-17 Bal; 5 card M (1NT resp F1);open fairly sound if bal; 2♣ = 6+ card; 2♦= 3-suiter short ♦; 2♥/♠ = nat wk; pree : random;fast arrival; freq Not Pen DBL;ART 2NT Comp ; WJO, wide range o/c 5(4)+ at 1-level; sound 2-level PRE (depend on VUL)

Fast Arrival; Frequent Non-PEN DBL; Art Comp 2NT Bids;

Jump raise PRE;many fit bids

1NT OPENING:(11)12-14HCP Bal/Semi Bal, no 5S;

2 OVER 1 RESPONSES : 1M-2x=FG; 1♦-2♣=F1

SPECIAL BID THAT MAY REQUIRE DEFENCE

2♦ = 3-suiter SPL ♦ (12-15 HCP)

GAMBLING 3NT may have little O/S strength

COMP CUE=LIMIT RAISE +; Weak Jump Raise

LEBENSOHL style after DBL of OPP WK 2M

SPL in COMP at 4-Level

MOD Bergen over 1M

1♦-2♥=5S+4H, 6-9 (after double is PREE)

(1m)-Pass-(1NT)-2♠/♦=Both Majors better H/S

Escaping From 1NT DOUBLED

BAD GOOD 2NT

2NT= 2 minor WK

SPECIAL FORCING PASS SEQUENCES

Comp 2x/1=F3x; if "sound of bidding" says F/P then F/P

After 1x-(DBL)-RDBL: F→2M/3m

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

We do not count K or A singleton as Splinter

1♦ Frequent with 4D/5C

Psychics,rare After some FIT

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 level; Reopening)

Aggressive 1-Level 5(4) card; Sound 2- Level

New Suit = F1; Jump Raise = WK;

1NT RESP=CONST; 4TH DBL; RESP DBL; Jump Shift=FSJ at 2/3 Level

4th LEVEL JUMP=SPL

1M-(1NT)-2m=m+OM;

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-18 as 1NT Open

Escaping From 1NT DBL (note1&2)

REOPEN: 1NT= 11+15

JUMP OVERCALLS (Style; Responses; Unusual NT)

1- Suit : Weak 6(5)+card

2- Suit : Unusual NT (minors over M; om+H over m,

WK or STR)

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)

(1m)-2m=Majors (5-4+) WK or STR; 1M-2M=OM+m,

Advancer's 2NT=INQ, 3m=own suit)

(1X)-3X=Ask Stopper for 3NT

(1m) - 4C/D = namyats

VS. NT (vs. STR / WK; Reopening; PH)

VS WEAK NT

Dbl=HCP+, 2C=M's; 2D=H/S; 2M=5+M/4+m

2NT=m's or STR 2-suiter any, 3m=10-14

PH→DBL=1-suiter minor

VS STR NT - same as WK

VS. PREEMPTIVE (Doubles; Cue-Bids; Jumps; NT Bids)

DBL=T/O; LEB after (WK2x)-DBL-(P)-; LEAPING MICHAELS;

(2M)-3M=Ask Stopper; (3x)-4M=Sound Hand

VS. ARTIFICIAL STRONG OPENING

Over 1♣: DBL=M's;1♦: one suiter minor;1H/S=Nat;1NT=m's;

2♣:=♣+M;2♦:=♦+M

After (1♣)-Pass-(1D)-DBL=M's other same as above

OVER OPPONENT'S TAKEOUT DOUBLE

1-level=F1; 2NT=Limit+ ; 1NT/2-level=TRF after 1M; Raises

Jump Raises=WK; Limited Fit Showing jumps to 2x/3x;

4 Level=SPL; RDBL=PEN oriented (F thru 2M/3m)

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
SUIT	3rd/5th	3rd/5th
NT	4th	3rd/5th
SUBSEQ	4th (some ATT)	same

OTHER :vs. NT → A asks ATT, K asks CT=UB; 10 or 9 top or 2 higher; ToN

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(+); A(+),	AKx(+); Ax(+), CT
King	AK; AK(+); KQ(+) Kx;ATT	STR holding;UB/ATT
Queen	QJ(+); Qx	KQT(+); QJT(9); AQT; AQJ
Jack	J10(+); Jx	same
10	109(+); 10x; HJ10(+)	same
9	98(+); 9x; H109(+)	same
Hi - x	3/5	Sx; SxS; xSx(+)
Low - x	3/5	HxS; HxxS(+)

Signal in order of priority

	Partner's lead	Declarer's lead	Discarding
1st	Low= ENCRG	Hi/ Lo = O	S/P
SUIT 2nd	Hi = O	S/P	Hi/ Lo = O
3rd	S/P		
1st	Low= ENCRG	Hi/Lo=ENCRG	S/P
NT 2nd	Hi/Lo = O	S/P	Hi/Lo = O
3rd	S/P		

Signals (including trumps) :SMITH SIGNAL vs NT, Hi=Enc

Trump : Hi-Lo=S/P or odd

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Shape or too Strong for other action. CUE BID almost FG

(1m)-DBL-(1M)-2M=any FG; 2m=4OM/4+m INV; OBAR DBL

Reopening may be Wker (Resp CONST, CUE=F1)

SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

NEG/RESP DBL thru 4H; SUPP DBL THRU 2-Level

1♦-(1♠)-DBL=Suggests 4+H

Repeat same suit NEG DBL=T/O; Most Level DBLs=T/O;

COMP DBL;MAX DBL;4th DBL;CUE-DBL=L/D;SPL DBL for Save

OPENING	TICK IF ART	MIN	NEG DBL THRU	Kristina Wahyu M - Julius A George				INDONESIA		Page 2 of 2	
				DESCRIPTION	RESPONSES		SUBSEQUENT ACTION		PH		
1♣	√	0	4♥	16+ HCP;	1♦:0-7,1♥:Bal,1S:5+H,1NT:5+S,2C:5+C;2D:5+D;2H:4441 any		1♣ 1♦ - 1♥ ART F1				
					2S:6cd suit solid,2NT:5+/5+C+OS,3C:5+/5+D+M,3D:5+/5+M		1♣ 1♦ - 2♥ 5♥ unbal				
					3H/S/4C/4D:Solid C/D/H/S						
1♦	√	1	4♥	15 -17 bal	NAT, 1NT=6-8; Inverted minor; 2♥=5S+4H 6-9;		1♦ - 1x - 1N = 15 -17 bal				
				(11)12-15 unbal	2♠ = ♠ + ♣ inv; 2N = ♥+♣ inv						
1♥		5	4♥	11+ HCP; 5 cd+	1♠=nat 4cd+; 1NT=F1; 2♣=any GF; 2H=3+SUPP; 2S=Jacoby		2-Way Game Try (Short/Help Suit)		2♣ DRURY 3rd hand Fit showing Jumps		
					2NT=BAL 16-17;		1M - 1NT maybe Weaker with FIT				
1♠		5	4♥	11+ HCP; 5 cd+	1NT=F1; 2♣=GF; 2♦/♥ = Nat GF 2NT=Bal 16-17;3♣=Jacoby;		same as above		same as above		
					Bergen raise						
1NT				(11)12-14 HCP	NF STAY; JTB or WALSH; TEXAS TRF;		1NT-2♦=H or WALSH;				
				3rd hand vul 15-16(17)	2♠=INV BAL or (54) minors; 2NT/3♣=TRF C/D		1NT-2♥=S or minors;				
				5 cards H OK	3♦=1 suiter m, SPL om; 3M=1suit m SPL M;4R=TRFH♥/♠						
2♣		6		12-15 Hcp 6+ card ♣	2♥ Relay; 2♥ NAT F1; 2♠ NAT F1 ; 2NT=puppet to 3 ♣		2♣ 2♦ -2NT/3♣ MAX/MIN (no 4M)				
					3 ♣= inv M's; 3♦ = NAT, INV		2♣ 2♦ -2M - 3OM= FIT M S/T				
2♦	√			12-15 3-suiter shor ♦	2♥/♠ =NF; 2N = inv +: 3♦ = inv 4-4 M, 3♥/♠ =nv						
2H		6		6-10	2♠ = ask SPL (VUL), ougust (NV), 2N = ♠ suit						
2S		6		6-10	2N = ask SPL (VUL), ougust (NV)						
2NT	√		4H	2 minors 6- 10 HCP							
3x		6		PRE	New=NAT F; Raise=Block/TP						
3NT	√			GAMBLING,	All C bids=P/C; 4♦= Ask 1st control		3NT-4♦, 4♥=No ; 4♠=Void/A , 4NT=♥				
				7 1/2 or 8 tricks			5♣= om				
4m	√	7		8/9 Tricks, Sol M	4m+1= ASK Void/A; 4m+2=To Play		4♣-4♦,4♥=No;4♥//5♣/5♦=Void/A H/C/D				
							4♦-4♥,4♠=No ;5♣/♦/♥= Void H/C/D				
4M		7		PRE			HIGH LEVEL BIDDING				
4NT				SPECIFIC	5♣=No Ace; 5x=Ace x; 5NT= 2 aceS; 6♣= Ace C		Cue 1st & 2nd Equally; SPL; Auto SPL; RKCB 1430 (5/6 KC);				
							GERBER; 5NT=GSF; Lightner DBL;				
							POS Slam DBL (direct DBL=PEN, indirect show 1 trick)				
							F/P in Clear Situation (pass then pull= interest)				